

Earth Mover's Distance and The Applications

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The Motivations

- It is easy to compare two single objects: the pairwise “distance”. For example:
 - ① two points in Euclidean space;
 - ② two colors in color space *“Color Science: Concepts and Methods, Quantitative Data and Formulae”* by Wyszecki and Stiles.

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- How about two distributions of objects?
 - Hausdorff distance (many-to-one matching);
 - one-to-one matching;
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but the correspondence should be given in advance;
 - and many others.

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- Here we introduce a very general & robust measurement, **Earth Mover’s Distance (EMD)** *“The Earth Mover’s Distance as a Metric for Image Retrieval”* by Rubner et al.

Earth Mover's Distance

- Given two weighted point-sets $A = \{a_1, \dots, a_n\}$ and $B = \{b_1, \dots, b_m\}$ in some metric space (e.g., \mathbb{R}^d) with the weights $\{\alpha_i \mid 1 \leq i \leq n\}$ and $\{\beta_j \mid 1 \leq j \leq m\}$, which are called the “**signatures**”:
 - 1 Color image: the histogram bins in color space.
 - 2 Grey image: the histogram bins in one dimensional space.
 - 3 Or represented by a set of weighted feature points in \mathbb{R}^2 .

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 - ① Color image: the histogram bins in color space.
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 - ③ Or represented by a set of weighted feature points in \mathbb{R}^2 .
- For any pair of a_i and b_j , define $\|a_i - b_j\|$ as the “**ground distance**” (i.e., the distance in the metric space).

Earth Mover's Distance (cont.)

- $EMD(A, B) = \min_F \sum_{i=1}^n \sum_{j=1}^m \|a_i - b_j\| f_{ij}$ where $F = \{f_{ij}\}$ is a feasible flow from A to B , s.t.,
 - $\forall f_{ij} \geq 0$;
 - $\sum_{i=1}^n f_{ij} \leq \beta_j$;
 - $\sum_{j=1}^m f_{ij} \leq \alpha_i$;
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- Intuitively, EMD measures the least amount of work for moving a mass of earth (A) to a collection of holes (B).

Earth Mover's Distance (cont.)

- Comparing with other measurements:
 - Many-to-one matching: all α_i s are $+\infty$ and all β_j s are 1.
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- EMD is more general and robust, but suffers from high computational complexity (we will see later).
- In addition, the continuous version of EMD is the famous “Monge-Kantorovich problem” in transportation theory. **Leonid Kantorovich** won the Nobel prize in economics due to his contribution in this area.

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 - linear programming by **network simplex algorithm**;
 - or several other combinatorial algorithms (see Prof. David Karger's online course <https://www.youtube.com/channel/UCtv9PiQVUDzsT4y17524DCg>).

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 - linear programming by **network simplex algorithm**;
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- But the drawback: high running time (usually at least cubic $O(VE)$), not utilizing the geometric properties.

The Geometric Algorithms for EMD

- A heuristic algorithm called *thresholded EMD* by pruning the long distances $\|a_i - b_j\|$ so as to reduce the size of E . "*Fast and Robust Earth Mover's Distances*" by Pele and Werman.

The Geometric Algorithms for EMD

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- Several approximate EMD algorithms with theoretical quality guarantee, such as “*A near-linear time ϵ -approximation algorithm for geometric bipartite matching*” by Sharathkumar and Agarwal.
 - Random shift + Quadtree to compress the pairwise distances.
 - The running time is nearly linear on $\max\{\sum_{i=1}^n \alpha_i, \sum_{j=1}^m \beta_j\}$.

The Applications

- Pattern matching. *“The Earth Mover’s Distance under Transformation Sets”* by Cohen and Guibas; *“Supervised Earth Mover’s Distance Learning and Its Computer Vision Applications”* by Wang and Guibas.

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- Image retrieval (embedding + LSH). *“Fast Image Retrieval via Embeddings”* by Indyk and Thaper; *“Fast Contour Matching Using Approximate Earth Mover’s Distance”* by Grauman and Darrell.

The Applications (cont.)

- Deep learning. *“Wasserstein GAN” by Arjovsky et al., “A Geometric View of Optimal Transportation and Generative Model” by Lei et al.*

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- Word Mover’s Distance for analyzing documents. *“From Word Embeddings To Document Distances” by Kusner et al.*

Thank You!

Any Question?