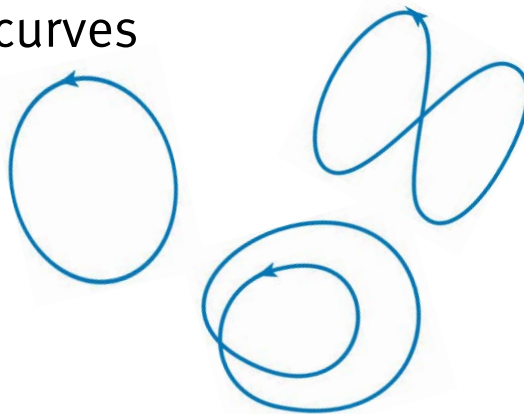

DISCRETE CURVES



[image: nVidia]

WARMUP: SMOOTH SETTING

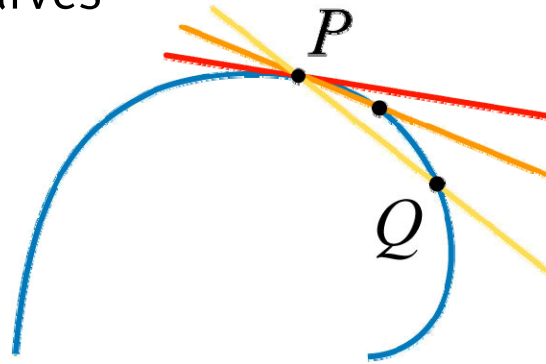
Univariate curves



WARMUP: SMOOTH SETTING

Univariate curves

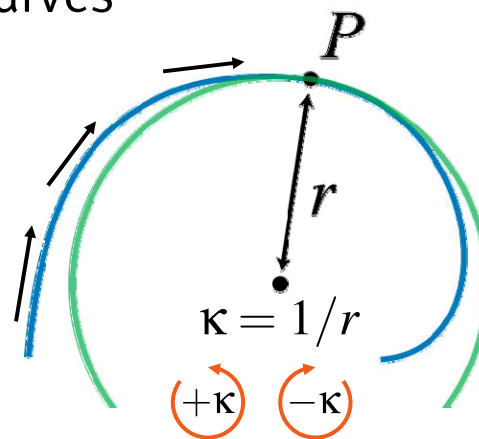
- secant
- tangent



WARMUP: SMOOTH SETTING

Univariate curves

- secant
- tangent
- circle
- curvature
- signed



GAUß MAP: $\vec{n}(s)$

Map to unit circle

■ shape operator

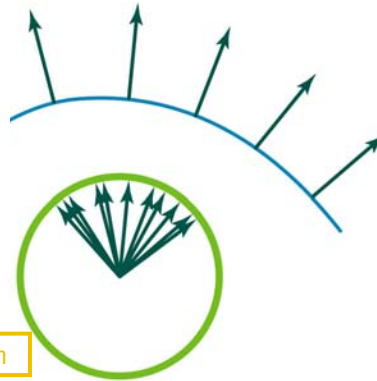
tangent vector

$$\mathbf{S} = d\vec{n}$$

$$\mathbf{S}(\vec{t}) = \langle d\vec{n}(\vec{t}), \vec{t} \rangle$$

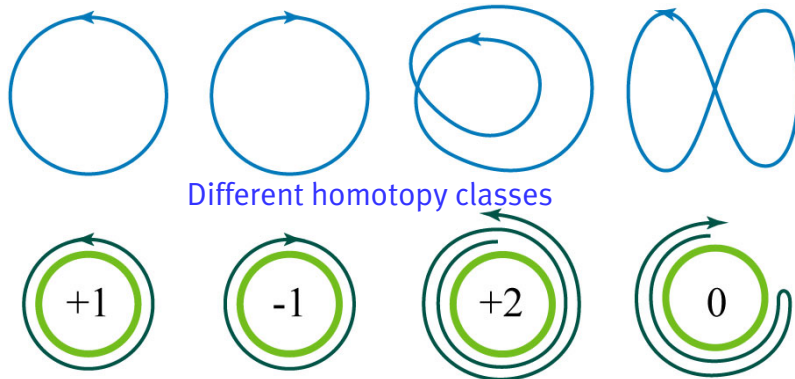
$$\mathbf{S}\left(\frac{d}{ds}c(s)\right) = \kappa(s)$$

arc length param



TURNING NUMBER

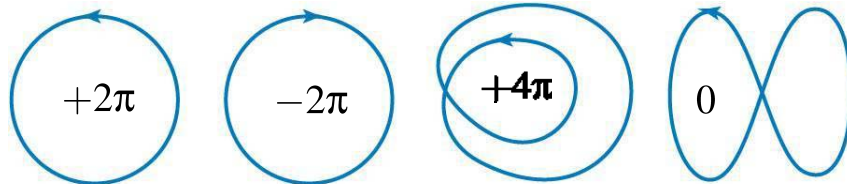
Number of orbits in Gauß image



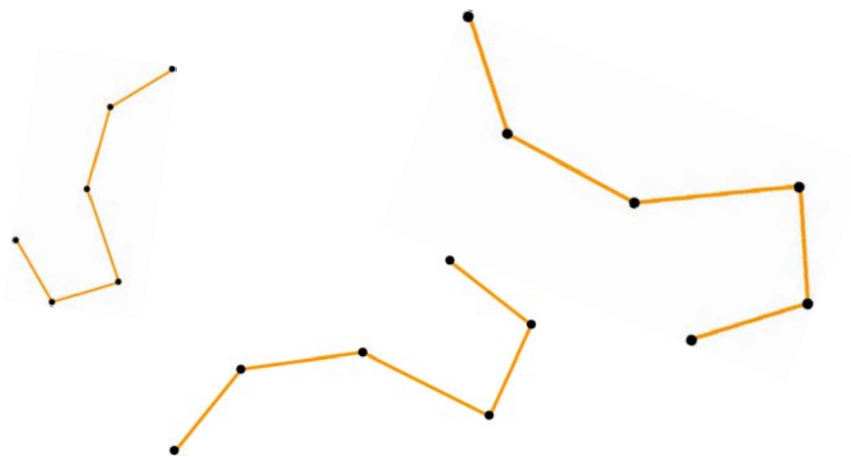
TURNING NUMBER THM.

For a closed curve

$$\int_C \kappa ds = k 2\pi$$



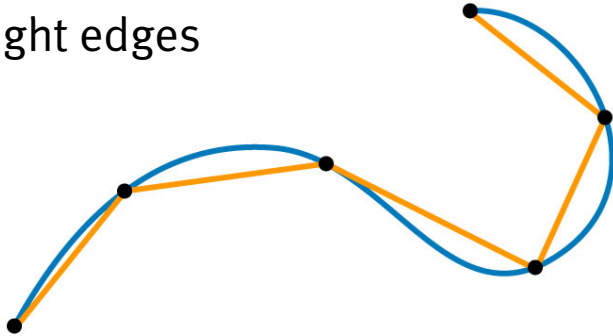
DISCRETE SETTING



INSCRIBED POLYGON: p

Finite number of vertices

- on curve, ordered
- straight edges



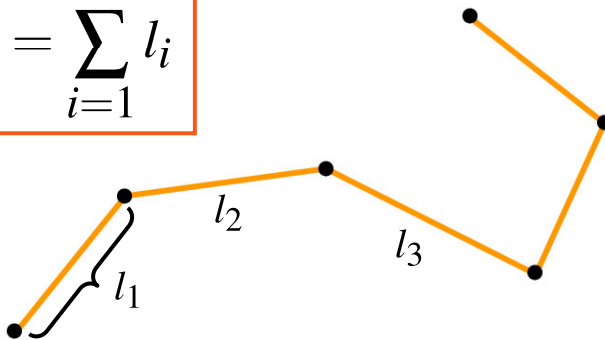
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LENGTH

Sum of edge lengths

$$l(p) = \sum_{i=1}^n l_i$$



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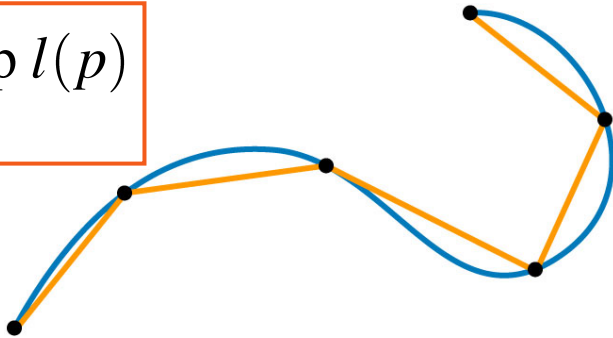
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LENGTH

Smooth curve

- limit of inscribed polygon lengths

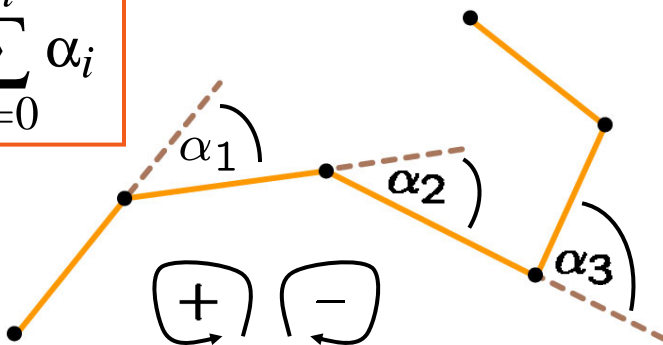
$$\sup_p l(p)$$



TOTAL SIGNED CURVATURE

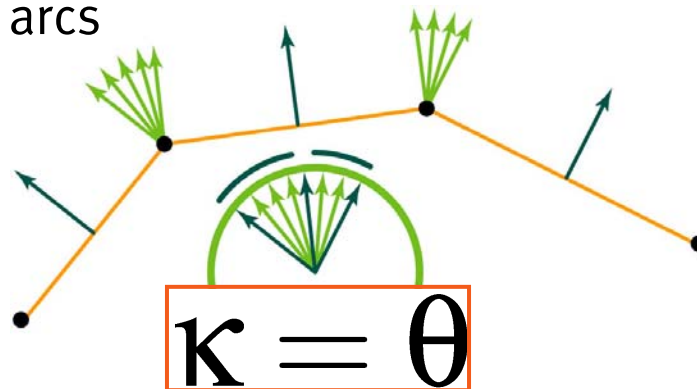
Sum of turning angles

$$T_K = \sum_{i=0}^n \alpha_i$$



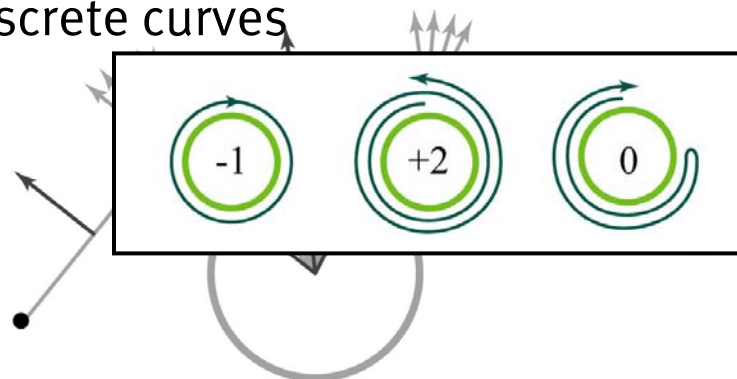
DISCRETE GAUß MAP

Edges map to points, vertices map to arcs



DISCRETE GAUß MAP

Turning number well-defined for discrete curves

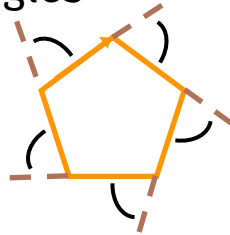


TURNING NUMBER THEOREM

Closed curve

- the total signed curvature is an integer multiple of 2π .
- proof: sum of exterior angles

$$T_{\kappa} = \sum_{i=1}^n \alpha_i = k2\pi$$



STRUCTURE - PRESERVATION

Arbitrary discrete curve *discrete analog of continuous theorem*

- total signed curvature obeys

discrete turning number theorem

- even on a coarse mesh
- can be crucial
 - depending on the application

CONVERGENCE

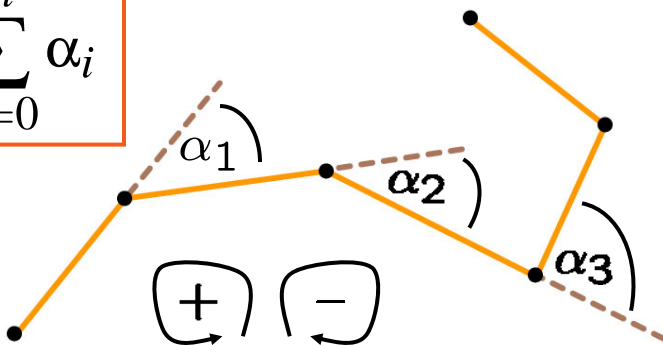
Consider refinement sequence

- length of inscribed polygon to length of smooth curve
- discrete measure approaches continuous analogue
- which refinement sequence?
 - depends on discrete operator
 - pathological sequences may exist

Recall: SIGNED CURVATURE

Sum of turning angles

$$T_K = \sum_{i=0}^n \alpha_i$$



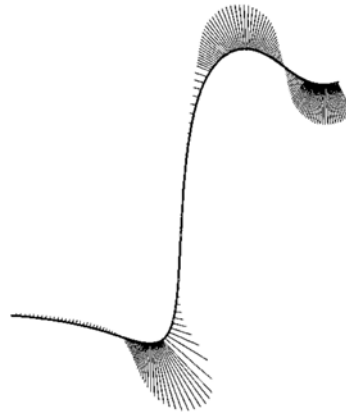
ANOTHER DEFINITION

Curvature normal

$$\kappa \vec{n}$$

signed curvature (scalar)

unit normal (vector)



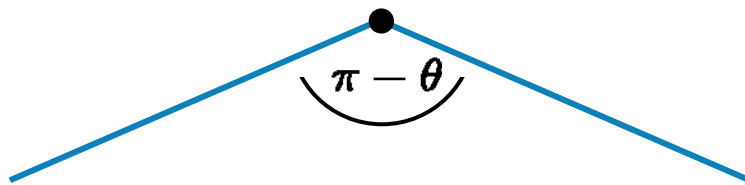
CURVATURE NORMAL

Gradient of length

- define discrete curvature

$$\nabla L = \kappa \hat{n}$$

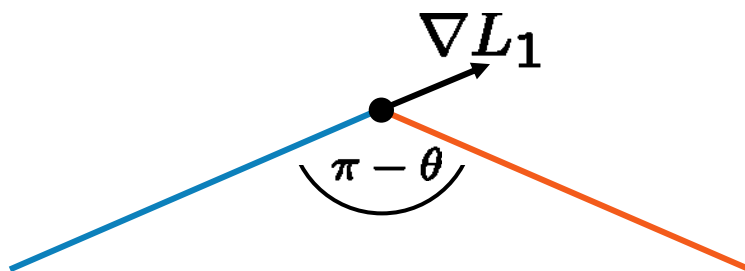
GRADIENT OF LENGTH



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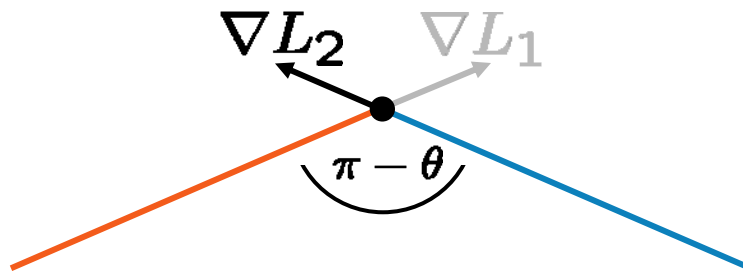
GRADIENT OF LENGTH



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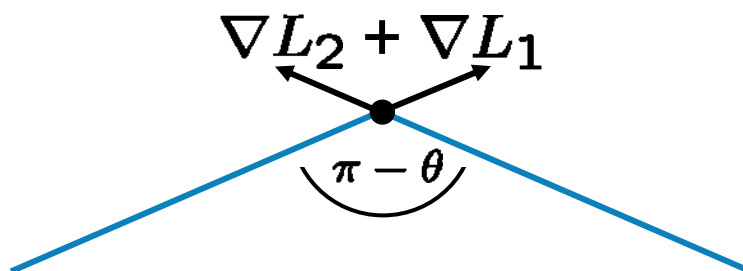
GRADIENT OF LENGTH



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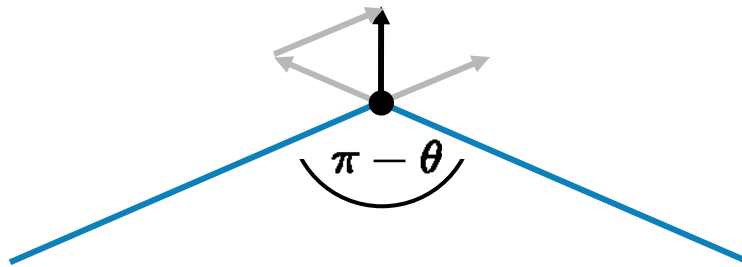
GRADIENT OF LENGTH



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GRADIENT OF LENGTH

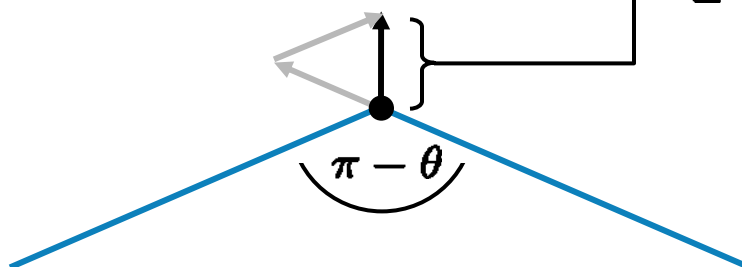


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GRADIENT OF LENGTH

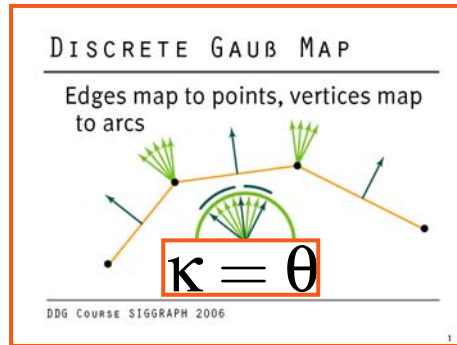
$$\nabla L = \kappa \hat{\mathbf{n}} = 2 \sin \frac{\theta}{2} \hat{\mathbf{n}}$$



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GRADIENT OF LENGTH



$$\kappa \hat{n} = 2 \sin \frac{\theta}{2} \hat{n}$$

$$\pi - \theta$$

MORAL OF THE STORY

Structure-preservation

For an arbitrary (even coarse) discrete curve, the discrete measure of curvature **obeys** the discrete turning number theorem.

Convergence

In the limit of a refinement sequence, discrete measures of length and curvature **agree** with continuous measures.