This assignment focuses on motivations for software engineering.

After reading Chapter 1 of the textbook, answer the following questions (from the book, included here for your convenience):

1. (1.1) Provide at least five additional examples of how the law of unintended consequences applies to computer software.

2. (1.2) Provide a number of examples (both positive and negative) that indicate the impact of software on our society. [BHC: preferably from different sectors].

3. (1.4) Many modern applications change frequently — before they are presented to the end user and then after the first version has been put into use. Suggest a few ways to build software to stop deterioration due to change.